


 <p><b>BODOK</b> <b>DWARF WARRIOR</b></p> <p>"TO THE MEMORY OF MY FAMILY, FOR THE HONOR OF MY CLAN, I DEDICATE THIS QUEST."</p>	<b>START SQUARE</b> (place your character tile here)	<b>1 15</b> <b>EXTRA LIFE</b>	<b>2</b> <b>DOUBLE A LIFE CARD EFFECT</b>	<b>3</b> <b>NO LIVES LOST IF YOU LOSE A BATTLE</b>	<b>4</b> <b>PICK UP 3 FATE CARDS KEEP ANY TREASURE CARDS, RESHUFFLE OTHERS</b>
	<b>5</b> <b>CHANGE LOSE A TURN SQUARE INTO AN EXTRA TURN</b>	<b>6</b> <b>REUSE A TREASURE CARD BEFORE YOU DISCARD IT</b>	<b>7</b> <b>NO LIVES LOST IF YOU LOSE A BATTLE</b>	<b>8</b> <b>BUILD SHELTER... GAIN 3 LIFE FOR EACH TURN YOU LOSE</b>	<b>9</b> <b>CHANGE LOSE A TURN SQUARE INTO AN EXTRA TURN</b>
	<b>10</b> <b>5 EXTRA DAMAGE TO OPPONENT IN BATTLE</b>	<b>11</b> <b>PICK UP 3 FATE CARDS USE ANY LIFE CARDS, RESHUFFLE OTHERS</b>	<b>12</b> <b>BLOCK ONE ABILITY OF AN OPPONENT</b>	<b>13</b> <b>10 EXTRA LIFE</b>	<b>14</b> <b>GAIN 3 LIFE FOR EACH TURN YOU CHOOSE TO LOSE</b>
	<b>15</b> <b>5 EXTRA LIFE</b>	<b>16</b> <b>PICK UP 5 FATE CARDS KEEP ANY TREASURE CARDS, RESHUFFLE OTHERS</b>	<b>17</b> <b>AVOID ONE DEATH FATE CARD RESULT</b>	<b>18</b> <b>REUSE A TREASURE CARD BEFORE YOU DISCARD IT</b>	<b>FINISH:</b> you now have your special abilities and are ready for the DRAGON WAR

 <p><b>MELRIC WIZARD</b></p> <p>"AS IN THE FATE THAT CAST RUNESTONES FORETELL, AS IN THE PATH TRACED ACROSS THE HEAVENS BY THE STARS OF THE NIGHT SKY, SO TOO AM I DESTINED TO CLAIM THE DRAGONS' THRONE."</p>	<b>START SQUARE</b> (place your character tile here)	<b>1</b> <b>DOUBLE A FATE CARD EFFECT</b>	<b>2</b> <b>4 LIFE WHEN YOU PASS A DRAGON CARD</b>	<b>3</b> <b>PICK UP 3 FATE CARDS KEEP ANY TWO CARDS, RESHUFFLE OTHERS</b>	<b>4</b> <b>ADD 2 TO YOUR ROLL IN MOVEMENT OR BATTLE</b>
	<b>5</b> <b>ALL PLAYERS LOSE ONE TURN EXCEPT YOU</b>	<b>6</b> <b>MOVE ALL PLAYERS BACKWARDS 4 SPACES</b>	<b>7</b> <b>MOVE OTHER PLAYERS 5 SPACES FORWARD WHILE YOU MOVE 7 SPACES</b>	<b>8</b> <b>REDIRECT FATE CARD PLAYED ON YOU TO ANY OPPONENT</b>	<b>9</b> <b>RETRIEVE 1 FATE CARD FROM DISCARD PILE</b>
	<b>10</b> <b>PICK UP 3 FATE CARDS KEEP ONE CARD, RESHUFFLE OTHERS</b>	<b>11</b> <b>ALL OPPONENTS GO BACKWARDS ONE TURN</b>	<b>12</b> <b>ADD 4 TO YOUR ROLL IN MOVEMENT OR BATTLE</b>	<b>13</b> <b>TAKE 2 LIVES FROM ALL PLAYERS YOU GAIN THEY LOSE</b>	<b>14</b> <b>TRIPLE MOVEMENT ROLL (USE BEFORE YOUR ROLL)</b>
	<b>15</b> <b>ROLL DICE TAKE THAT MANY EXTRA TURNS</b>	<b>16</b> <b>-3 LIFE TO PLAYER OF CHOICE</b>	<b>17</b> <b>PICK UP 5 FATE CARDS KEEP ANY TWO CARDS, RESHUFFLE OTHERS</b>	<b>18</b> <b>REUSE A FATE CARD BEFORE YOU DISCARD IT</b>	<b>FINISH:</b> you now have your special abilities and are ready for the DRAGON WAR